# Ivins City
# Engineering Report to City Council
# March 20th, 2025

## Planning Projects

**R&PP Application for 100 acres (public works yard, City park, City cemetery, etc.):**
We're experiencing a period of flux with the BLM right now. The reality specialist we have been working with for the past 5 years no longer works for the BLM. We've been directed to work with other staff that appear to not be local, and our ability to engage with them has not been positive so far.

Staff is also looking at other possibilities to acquire this land as well. More information to come likely next month.

**Sewer Master Plan:** Staff and the consultant should be presenting an initial draft to council next month. We've been able to obtain the flow data and are now in process of analyzing that data for the report.

## Design Projects

**Roundabout Design**: A kickoff meeting has been scheduled with Mainline Engineering for the 17th of March.

**Sewer Lift Station Design**: A kickoff meeting has not been scheduled yet, but staff are working to get that scheduled to begin design.

## Construction Projects

**Highway 91 Phase 2:** A pre-construction meeting has been scheduled for the 17th of March. The contractor has been working on building the concrete culverts for the culvert extensions along Old Highway 91. They are anticipating those structures to be completed in the next couple weeks and starting on the project in the last week of March.

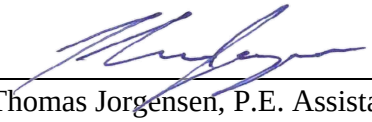
**Spring Maintenance Projects**: The crack seal portion of the project is complete and the HA5 application will begin once temperatures meet specifications, therefore the start date is weather dependent. The contractor is hoping for weather conditions to meet requirements around the end of March or early April.

## Developer Projects under Construction

Engineering is managing and supervising the construction of the following developer projects:

**Mojave Flats Phase 2**: 95%, currently working on final punch list items.
**Taviawk 12D**: 95% complete, they are currently working punch list items.
**Posovi 3**: 95%, they are currently working on punch list items.
**Crossings at Red Desert**: 65% complete, currently working surface improvements.
**Black Desert Resort Center**: 95%, currently working on surface improvements.
**Black Desert North Village:** 90%, currently working on underground utilities and some surface improvements.
**Black Desert Golf Village Phase 1, 2 & 3:** 90%, currently working on surface improvements.

**Hidden Springs RV Resort**: 85%, currently working on final surface improvements and landscaping.
**Serenity Estates**: Complete.
**Black Stone**: Complete.
**Sage Villas**: Complete.
**Desert Cove**: 75% complete, currently working on surface improvements.
**Black Desert Family Village**: 75%, working on underground utilities and surface improvements.
**Moenkopi Trails**: 40%, working on rough grading of the roadways and underground utilities.
**Onyx Valley**: 85%, working on surface improvements, masonry, and landscaping.
**Onyx Canyon**: 65% working on surface improvements.
**Arava**: 40%, working on mass grading and underground utilities.



3/7/2025

Thomas Jorgensen, P.E. Assistant City Engineer Date